# Intro to Tracy

Question: 1

How would I tell Tracy to move forward 100 pixels?

1. forward 100
2. move(100)
3. Tracy, move forward 100 pixels
4. forward(100)

Question: 2

When using the circle() command, what value do we put inside the parentheses?

1. The radius of the circle
2. The center of the circle
3. The diameter of the circle
4. The width of the circle

Question: 3

When Tracy is facing right, from what location does she start drawing her circle?

1. The top of the circle
2. The bottom of the circle
3. The left side of the circle
4. The middle of the circle

# Tracy's Grid World

## Question: 1

Where does Tracy always start in the grid world?

At the (0,0) coordinate in the bottom left hand corner of the canvas

At the (-200,-200) coordinate in the bottom left hand corner of the canvas

At the (0,0) coordinate in the middle of the canvas

At the (-200,-200) coordinate in the middle of the canvas

## Question: 2

What are the dimensions of Tracy’s world?

200 pixels x 200 pixels

400 pixels x 200 pixels

400 pixels x 400 pixels

200 pixels x 400 pixels

## Question: 3

Which commands would move Tracy forward 100 pixels?

A. forward(100)

B. backward(-100)

C. forward(-100)

A, B, and C

A only

B and C

A and B

## Question: 4

How far does Tracy need to move from the starting position to reach the right side of the canvas?

50 pixels

100 pixels

200 pixels

400 pixels

## Question: 5

If you want Tracy to move forward 100 pixels without making a line, what set of commands should you write?

penup()

forward(100)

forward(100)

penup()

penup(100)

forward(-100)